

Toot-Toot Animals

Farm



VTech understands that a child's needs and abilities change as they grow and with that in mind we develop our toys to teach and entertain at just the right level...

Pre-School

Interactive toys to develop their imagination and encourage language development

vtech Baby

Toys that will stimulate their interest in different textures, sounds and colours

I am...

...responding to colours, sounds and textures

...understanding cause and effect

...learning to touch, reach, grasp, sit-up, crawl and toddle

I want...

...to get ready for school by starting to learn the alphabet and counting

...my learning to be as fun, easy and exciting as can be

...to show my creativity with drawing and music so my whole brain develops

Electronic Learning Computers

Cool, aspirational and inspiring computers for curriculum related learning

I need...

...challenging activities that can keep pace with my growing mind

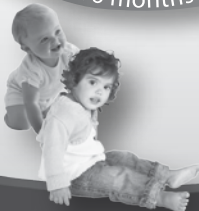
...intelligent technology that adapts to my level of learning

...National Curriculum based content to support what I'm learning at school

4-10 years

3-6 years

Birth-36 months

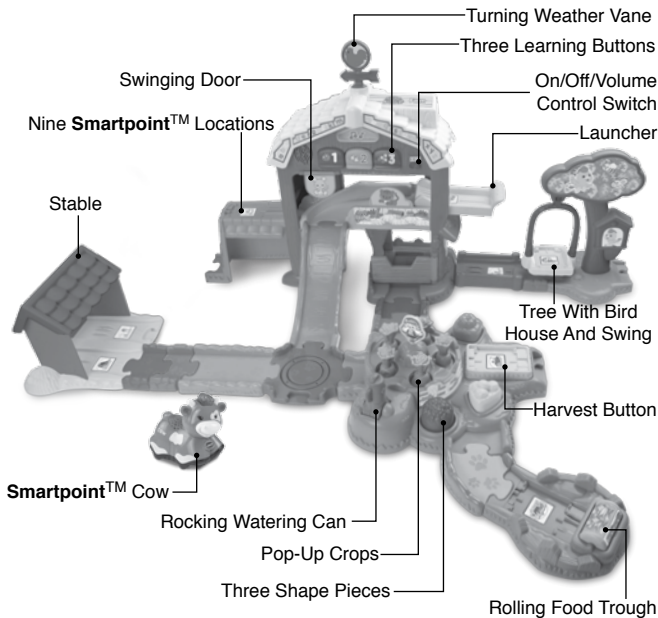


To learn more about this and other VTech® products, visit www.vtech.co.uk

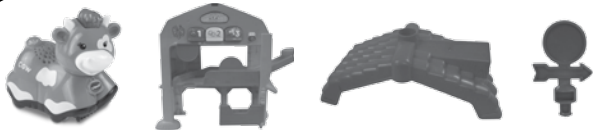
INTRODUCTION

Thank you for purchasing the **VTech® Toot-Toot Animals Farm!**

Get growing at the **Toot-Toot Animals Farm by VTech®**. This colourful farm has an electronic barn that introduces colours, numbers, and vegetables. Roll the **SmartPoint™** cow over the nine **SmartPoint™** locations to hear different phrases, music or fun sound effects. Then rock the watering can to watch the garden grow. You can also connect the tracks to other **Toot-Toot Animals** play sets for even more fun! (each sold separately)



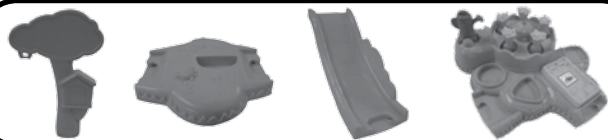
INCLUDED IN THIS PACKAGE



- One **VTech® Toot-Toot Animals** cow
- One electronic barn
- One barn roof
- One weather vane



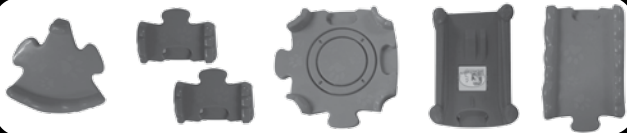
- One **SmartPoint™** barn base
- One barn support
- One small **SmartPoint™** building
- One swing bracket
- One **SmartPoint™** swing



- One tree
- One grass base
- One slide
- One **SmartPoint™** pop-up garden



- One scarecrow
- One **SmartPoint™** food trough
- Three shape pieces
- Three male connector tracks



- One 60-degree male connector tracks
- Two male/female connector tracks
- One cross track
- One **SmartPoint™** straight track
- One straight track

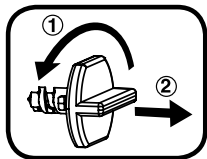


- One stable roof
- One stable wall
- One **SmartPoint™** stable base
- Two sheets of labels
- One user's manual

WARNING: All packing materials, such as tape, plastic sheets, packaging locks and tags are not part of this toy, and should be discarded for your child's safety.

NOTE: Please keep user's manual as it contains important information.

Unlock the packaging locks:



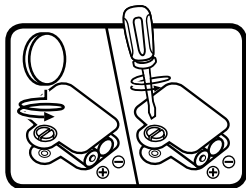
① Turn the packaging lock counter-clockwise several times.

② Pull out and discard the packaging lock.

GETTING STARTED

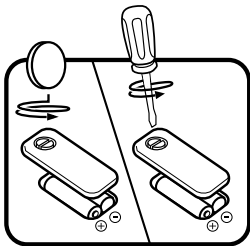
BATTERY INSTALLATION – Cow

1. Make sure the unit is turned **OFF**.
2. Locate the battery cover on the bottom of the cow. Use a coin or a screwdriver to loosen the screw.
3. Install 2 new AAA (AM-4/LR03) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
4. Replace the battery cover and tighten the screw to secure.



BATTERY INSTALLATION – FARM PLAY SET

1. Make sure the unit is turned **OFF**.
2. Locate the battery cover on the back of the electronic barn. Use a coin or a screwdriver to loosen the screw.
3. Install 2 new AA (AM-3/LR6) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
4. Replace the battery cover and tighten the screw to secure.



BATTERY NOTICE

- Use new alkaline batteries or fully charged NI-MH (Nickel Metal-hydride) rechargeable batteries for best performance.
- Use only batteries of the same or equivalent type as recommended.
- Do not mix different types of batteries: alkaline, standard (carbon-zinc) or rechargeable (Ni-Cd, Ni-MH), or new and used batteries.
- Do not use damaged batteries.
- Insert batteries with the correct polarity.
- Do not short-circuit the battery terminals.
- Remove exhausted batteries from the toy.
- Remove batteries during long periods of non-use.
- Do not dispose of batteries in fire.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging (if removable).

Disposal of batteries and product



The crossed-out wheellie bin symbols on products and batteries, or on their respective packaging, indicates they must not be disposed of in domestic waste as they contain substances that can be damaging to the environment and human health.



The chemical symbols Hg, Cd or Pb, where marked, indicate that the battery contains more than the specified value of mercury (Hg), cadmium (Cd) or lead (Pb) set out in Battery Directive (2006/66/EC).



The solid bar indicates that the product was placed on the market after 13th August, 2005.

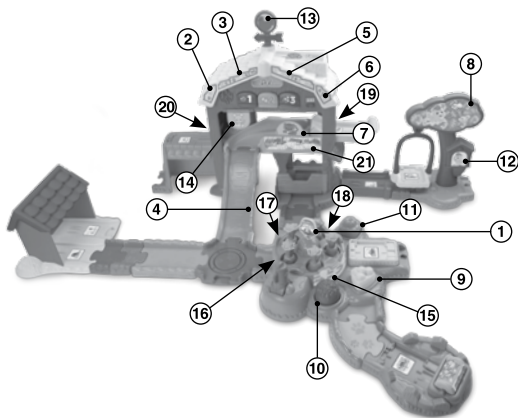
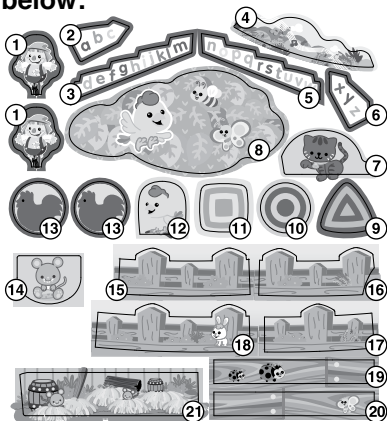
Help protect the environment by disposing of your product or batteries responsibly.

For more information, please visit:

www.recycle-more.co.uk

www.recyclenow.com

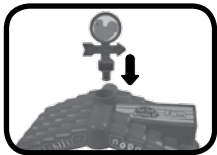
Please stick the labels to the play set securely as indicated below:



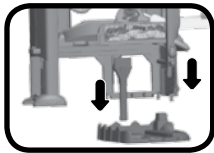
ASSEMBLY INSTRUCTIONS

With the **VTech® Toot-Toot Animals Farm**, safety comes first. To ensure your child's safety, adult assembly is required.

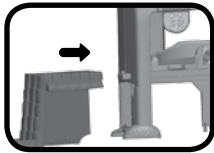
1. Insert the weather vane into the barn roof. Then attach the roof to the electronic barn as shown.



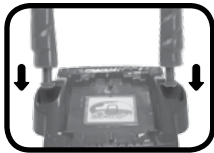
2. Insert the electronic barn into the **SmartPoint™** barn base as shown. Then insert the barn support to connect between the barn and the base.



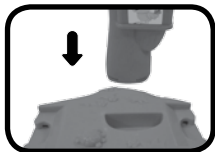
3. Attach the small **SmartPoint™** building to the barn as shown.



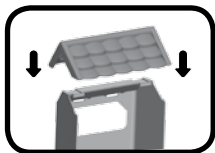
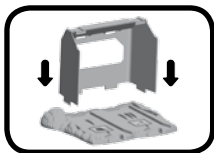
4. Attach the swing bracket to the **SmartPoint™** swing. You will hear a click sound to indicate the pieces are secure. Once the swing bracket is connected to the swing, it cannot be detached.



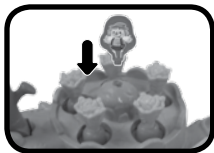
5. Connect the assembled swing to the tree. You will hear a click sound to indicate the pieces are secure. Then insert the tree into the grass base as shown.



6. Insert the stable wall into the stable base as shown. Then attach the stable roof into the stable wall as shown.



7. Insert the scarecrow into the **SmartPoint™** pop-up garden as shown.



Once you've completed the above steps, you are ready to play! Refer to the product image on the cover page of the manual for one way to set up the **Farm**. You can connect these pieces to the other included track pieces or you can connect this play set to other **Toot-Toot Animals** play sets (each sold separately).

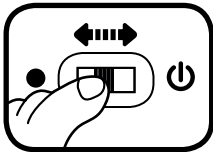
EXPAND & EXPLORE

Connect to the **Toot-Toot Animals Deluxe Track Set** or other **Toot-Toot Animals** play sets (each sold separately) to expand the **Farm** and inspire creativity.

PRODUCT FEATURES – COW

1. ON/OFF SWITCH

To turn the unit **ON**, slide the **ON/OFF SWITCH** to the **ON** (⏻) position. To turn the unit **OFF**, slide the **ON/OFF SWITCH** to the **OFF** (●) position.



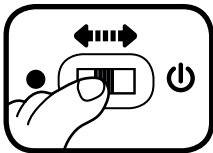
2. AUTOMATIC SHUT-OFF

To preserve battery life, the **VTech® Toot-Toot Animals** cow will automatically power-down after approximately 65 seconds without input. The unit can be turned on again by pressing the light-up button or pushing the cow quickly.

Note: This product is in try-me mode in the packaging. After opening the package, turn the cow off and on again to proceed with normal play.

ACTIVITIES – COW

1. Slide the **ON/OFF SWITCH** to the **ON** (⏻) position to turn the unit **ON**. You will hear a song, a phrase and sounds. The light will flash with the sounds.



2. Press the **LIGHT-UP BUTTON** to hear fun sounds, sing-along songs and phrases. The light will flash with the sounds.



3. Push the cow to hear fun sounds and melodies. While a melody is playing, push the cow again to add in fun sounds on top of the melody. The light will flash with the sounds.






4. For added fun, the cow interacts with **VTech® Toot-Toot Animals** play sets (each sold separately). Simply roll or put the cow on one of the play set's **SmartPoint™** locations to hear fun sounds, short tunes and sing-along songs and to see the light flash. You can also play with your animal on other **Toot-Toot Animals** play sets (each sold separately).



PRODUCT FEATURES – FARM PLAY SET

1. ON/OFF/VOLUME CONTROL SWITCH

To turn the unit **ON**, slide the **ON/OFF/VOLUME CONTROL SWITCH** to the **low volume** () or **high volume** () position. To turn the unit **OFF**, slide the **ON/OFF/VOLUME CONTROL SWITCH** to the **OFF** () position.



2. SMARTPOINT™ LOCATIONS

The **Farm** includes 9 **SmartPoint™** locations that interact with the included **SmartPoint™** cow or any other **Toot-Toot Animals** animal (each sold separately). Simply roll or place the animal over a **SmartPoint™** location to hear fun sounds, sing-along songs, phrases, short tunes or melodies.

3. AUTOMATIC SHUT-OFF

To preserve battery life, the **VTech® Toot-Toot Animals Farm** will automatically power-down after approximately 50 seconds without input. The unit can be turned on again by pressing any learning button or moving the **SWINGING DOOR** on the barn.

ACTIVITIES – FARM PLAY SET

1. Slide the **ON/OFF VOLUME CONTROL SWITCH** to either volume setting to turn the unit on. You will hear a cow sound, phrase and song. The light will flash with the sounds.



2. Press the **LEARNING BUTTONS** to learn colours, numbers and vegetables, and to hear sing-along songs and playful melodies. While a melody is playing, press the other two **LEARNING BUTTONS** to add in fun sounds on top of the melody. The light will flash with the sounds.



3. Place the cow on the **LAUNCHER** inside the farm. Lift up the **LAUNCHER** to send the cow down the slide. The cow will roll through the **SWINGING DOOR** to trigger fun sounds. The light will flash with the sounds.



4. Place the cow on the small **SmartPoint™** building to hear sing-along songs and playful melodies.



5. Place the cow on the **SmartPoint™** swing to trigger a fun response.



6. Place the cow on the **SmartPoint™** pop-up garden to trigger a fun response. Rock the **WATERING CAN** to make the carrots grow. Carrots will be fully grown after 3 times. Press the big **HARVEST BUTTON** to make the carrots disappear back underground as you pretend to harvest them. Insert the three shape pieces into their holes for shape-sorting fun.



7. Place the cow onto the **SmartPoint™** food trough to trigger a fun response. Spin the roller to change the food.



8. Move the cow to the **SmartPoint™** barn base to trigger a fun response.



9. Move the cow to the **SmartPoint™** straight track to trigger a fun response.



10. Roll the cow into the **SmartPoint™** stable to trigger a fun response.



SING-ALONG SONG LYRICS

SONG 1

The pigs on the farm say, "Oink, oink, oink."

Cows say "Moo."

Sheep say "Baa."

The farmers on the farm say "Grow, crops, grow."

All day long!

SONG 2

One tomato, red and sweet.

It is such a healthy treat!

SONG 3

Two cabbages, green and round.

Eat the leaves, make a crunching sound!

SONG 4

Three beetroots, growing underground.

They are purple, they are round.

MELODY LIST:

1. Farmer in the Dell
2. Old MacDonald Had a Farm
3. Bingo
4. Home on the Range
5. Three Blind Mice
6. Turkey in the Straw
7. Goosey Goosey Gander
8. Happy Farmer
9. Mary Had a Little Lamb
10. Old Grey Mare
11. This Little Piggy
12. Sing a Song a Sixpence
13. Hey Diddle Diddle
14. Three Little Kittens
15. Chicken Reel

CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the unit will not be in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the program/activity stops working or malfunctions, please follow these steps:

1. Turn the unit **OFF**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit back **ON**. The unit will now be ready to play again.
5. If the unit still does not work, replace with an entire set of new batteries.

If the problem persists, please call our Consumer Services Department on 01235 546810 (from UK) or +44 1235 546810 (outside UK) and a service representative will be happy to help you.

TECHNICAL SUPPORT

If you have a problem that cannot be solved by using this manual, we encourage you to visit us online or contact our Consumer Services Department with any problems and/or suggestions that you might have. A support representative will be happy to assist you.

Before requesting support, please be ready to provide or include the information below:

- The name of your product or model number (the model number is typically located on the back or bottom of your product).
- The actual problem you are experiencing.
- The actions you took right before the problem started.

Internet: www.vtech.co.uk

Phone: 01235 546810 (from UK), or +44 1235 546810 (outside UK)

IMPORTANT NOTE:

Creating and developing **VTech®** products is accompanied by a responsibility that we take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department on 01235 546810 (from UK), or +44 1235 546810 (outside UK), with any problems and/or suggestions that you might have. A service representative will be happy to help you.



**CLASS 1
LED PRODUCT**



PRODUCT WARRANTY



Thank you for choosing this quality product from VTech. We hope it will bring many hours of entertainment, imaginative play and learning.

1. The product detailed above is covered by a one year warranty from the date of purchase, against any defects in materials or workmanship.
2. The product may be returned to the place of purchase. Alternatively the product can be returned to VTech Electronics Europe plc (see address below), with proof of purchase, without proof of purchase no replacement will be provided.
3. VTech Electronics Europe plc will examine the product and if it is found to be defective due to faulty materials or workmanship, will replace the product at their discretion.
4. If the product covered by this warranty is damaged due to misuse, modification or unauthorised repair, or because of faulty batteries, battery discharge or incorrect electrical connections, then this warranty becomes void.
5. This warranty is personal to the original purchaser and is not transferable.
6. Breakages to the LCD screen are not covered by the warranty.
7. Returns to VTech Electronics Europe plc should include a cheque or postal order for £1.50 towards the cost of return postage and packaging.
8. Products returned to VTech Electronics Europe plc, should be addressed as follows and packed carefully to avoid damage in transit (Please do not include batteries or adaptor).
Please include details of the fault together with your name and address.

VTech Electronics Europe plc, c/o Tablogix Limited, 200 Milton Park, Abingdon, Oxon OX14 4TA

THIS WARRANTY IS OFFERED AS AN EXTRA BENEFIT AND DOES NOT AFFECT CONSUMERS' STATUTORY RIGHTS.

This warranty is valid for the UK and Eire only. For products purchased outside the UK and Eire, please contact your local distributor or place of purchase.

